

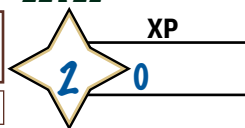
PATHFINDER

CHARACTER SHEET

CHARACTER NAME

Saferous

LEVEL



HERO POINTS



Gain 1 at the start of each session and when granted by the GM. Spend 1 to reroll a check. Spend All to avoid death.

Player Name *Chance*

BACKGROUND

Deep Background

Background Notes

CLASS

Alchemist

Class Notes

Toxicologist

ANCESTRY

Human

Heritage and Traits

Versatile Human

Size

med

ATTRIBUTES

+1 Strength
○ Partial Boost**+2** Dexterity
○ Partial Boost**+2** Constitution
○ Partial Boost**+4** Intelligence
○ Partial Boost**+0** Wisdom
○ Partial Boost**+0** Charisma
○ Partial Boost

DEFENSES

Armor Class Shield



Hardness Max HP BT HP

Unarmored Light Medium Heavy

Armor Proficiencies

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10 + 2 + 2 + 2

Base Dex* Prof Item

* Use armor's Dex cap if lower

Fortitude

+6

2 + 4 + 0

Con Prof Item

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Reflex

+6

2 + 4 + 0

Dex Prof Item

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Will

+2

0 + 2 + 0

Wis Prof Item

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HIT POINTS

Maximum Current HP Temporary HP

28 **28** **0**

Dying ○○○○

Wounded **0/3**

Resistances and Immunities

Conditions

SKILLS

Acrobatics **+4** **2 + 2 + 0 - 1**

Dex Prof Item Armor

Arcana **+2** **4 + -2 + 0**

Int Prof Item

Athletics **-1** **1 + -2 + 0 - 1**

Str Prof Item Armor

Crafting **+6** **4 + 2 + 0**

Int Prof Item

Deception **-2** **0 + -2 + 0**

Cha Prof Item

Diplomacy **-2** **0 + -2 + 0**

Cha Prof Item

Intimidation **-2** **0 + -2 + 0**

Cha Prof Item

Architecture Lore **+6** **4 + 2 + 0**

Int Prof Item

Lore **+** **+**

Int Prof Item

Medicine **+2** **0 + 2 + 0**

Wis Prof Item

Nature **+2** **0 + 2 + 0**

Wis Prof Item

Occultism **+2** **4 + -2 + 0**

Int Prof Item

Performance **-2** **0 + -2 + 0**

Cha Prof Item

Religion **-2** **0 + -2 + 0**

Wis Prof Item

Society **+6** **4 + 2 + 0**

Int Prof Item

Stealth **+3** **2 + 2 + 0 - 1**

Dex Prof Item Armor

Survival **+2** **0 + 2 + 0**

Wis Prof Item

Thievery **+4** **2 + 2 + 0 - 1**

Dex Prof Item Armor

Skill Notes

LANGUAGES

draconic, dwarven, goblin, oreich, halfling, common

PERCEPTION

+2 **0 + 2 + 0**

Wis Prof Item

Senses and Notes

SPEED

25 feet

Special Movement

STRIKES

Melee Strikes

Weapon

Dagger

**2 + 2 + 0**

Str Prof Item

Damage

1d4 + 1 ○ B ○ P ○ STraits and Notes *Agile, Finesse, Thrown 10, Versatile S*

Weapon

Dagger

**2 + 2 + 0**

Str Prof Item

Damage

1d4 + 1 ○ B ○ P ○ STraits and Notes *Agile, Finesse, Thrown 10, Versatile S*

Weapon

Unarmed Attack

**2 + 2 + 0**

Str Prof Item

Damage

1d4 + 1 ○ B ○ P ○ STraits and Notes *Agile, Finesse, Nonlethal, Unarmed*

Ranged Strikes

Weapon

Dagger

**2 + 2 + 0**

Dex Prof Item

Damage

ANCESTRY AND GENERAL FEATS — CLASS ABILITIES

Level 1	Ancestry and Heritage Abilities	Class Feats and Features
	Ancestry Feat Natural Skill (Nature) (Medicine)	Alchemy (Alchemical Crafting, Formula Book, Advanced Alchemy, Versatile Vials, Quick Alchemy), Research Field (Toxicologist)
	Background Skill Feat Bargain Hunter	
2	Skill Feat Crafter's Appraisal	Class Feat Quick Bomber
3	General Feat	Class Feature
4	Skill Feat	Class Feat
5	Ancestry Feat Boosts	Class Feature
6	Skill Feat	Class Feat
7	General Feat	Class Feature
8	Skill Feat	Class Feat
9	Ancestry Feat	Class Feature
10	Skill Feat Boosts	Class Feat
11	General Feat	Class Feature
12	Skill Feat	Class Feat
13	Ancestry Feat	Class Feature
14	Skill Feat	Class Feat
15	General Feat Boosts	Class Feature
16	Skill Feat	Class Feat
17	Ancestry Feat	Class Feature
18	Skill Feat	Class Feat
19	General Feat	Class Feature
20	Skill Feat Boosts	Class Feat

INVENTORY

Held Items	Bulk		
Dagger	0.1		
Sling	0.1		
Versatile Vial	0		
Consumables	Bulk		
15 Sling Bullets	0.1		
Worn Items	Invested	Bulk	
Alchemist's Toolkit		1	
Backpack		0	
Bedroll		0.1	
10 Chalk		0	
Flint and Steel		0	
Identification Papers, standard		0.1	
2 Rations		0.1	
Rope		0.1	
Soap		0	
Waterskin		0.1	
Backpack		0.1	
Chain Shirt		1	
Clothing (Cold-Weather)		0.1	
2 Dagger		0.1	
Explorer's Clothing		1	
Formula Book (Blank)		0.1	
5 Sack		0.1	
4 Torch		0.1	
Unholy Water +		0.1	
2 Versatile Vial		0	
BULK			
Bulk 4 Light Items 10 light Bulk items = 1 Bulk Encumbered Bulk 5 + Str Maximum Bulk 10 + Str Maximum Invested 10			
WEALTH			
CP	SP	GP	PP
7	88	23	0
Gems and Artwork	Price	Bulk	

CHARACTER SKETCH



ORIGIN AND APPEARANCE

Ethnicity	Nationality	Birthplace	Age	Gender & Pronouns	Height	Weight
		Khorvair: El ...	17	Male	5'5"	155 lbs.
Appearance						

PERSONALITY

Attitude	Deity or Philosophy
Edicts	Anathema
Likes	
Dislikes	
Catchphrases	

CAMPAIGN NOTES

Notes	Allies
	Enemies
	Organizations

ACTIONS AND ACTIVITIES

Quick Bomber

Alchemist

PPCZ

FREE ACTIONS AND REACTIONS

